

## EXPERIENCE

### Lassonde Studios

Make Program Chair

Salt Lake City, Ut  
August 2022 - Present

- Analyze and solve causes of equipment failure and perform preventative maintenance
- Manage a team of multi-disciplinary students, program budgets and purchasing

### L3Harris

Systems Engineering Intern

Salt Lake City, Ut  
February 2022 - Present

- Update report systems to aid engineering team in diagnosing DMS issues more efficiently
- Produce high level failure analysis reports and analyze failure data to mitigate issues

### Lassonde Studios

Competition Series Chair

Salt Lake City, Ut  
March 2022 - May 2024

- Oversaw planning and execution of collegiate and high school Utah Entrepreneur competitions each with over 250 attendees
- Onboarded and trained 12 different team members
- Designed judge materials and updated team interaction

### MBC Marketing Agency

Team Lead

Salt Lake City, Ut  
December 2024 - Present

- Currently designing and testing custom websites for MBC founders to enhance customer engagement and drive business growth
- Collaborating with cross-functional teams to ensure seamless integration of SEO best practices into the services offered by the agency

### Université Côte D'Azur Fondation

User Research

Nice, France  
June 2022 - August 2022

- Designed User Interface, User Experience and marketing materials for the universty's Foundation rebanding
- Mapped customer experiences and proposed solutions to implement better design practices

## EDUCATION

### University of Utah

Bachelor of Computer Science

Salt Lake City, Ut  
Graduating Fall 2026

Pursuing minors in French Language and Multi-Disciplinary Design

Honors: Dean's List Recipient

Data Structures and Algorithms | Software Practice | Designing Human Centered Systems |  
Web Development | Relational Databases | Design Thinking

## SKILLS

### Languages

HTML/CSS | C++ | C# | Javascript | Python | Java | MySQL  
French and English Fluency

### Design and Tools

Interaction Design | User Experience Design | Design Systems | Prototyping Research |  
User Research Techniques | Visual Design Principles | Adobe Illustrator | Figma

### Software and Tools

Github | Object Oriented Programming | Qualtrics | Testing Frameworks |  
Software Documentation | QT Creator